

## Vocabulary

	Autumn	Spring	Summer
Year 1	<p><b>Tier 2</b> Balanced: Diet: Healthy: Packaging: Texture:</p> <p><b>Tier 3</b> Chop: Design brief: Dice: Grate:</p>	<p><b>Tier 2</b> <b>Shape</b> - the particular physical form or appearance of something <b>Joining</b> – to fix or fasten two things together <b>Size</b> - how large or small something or someone is <b>Strong</b> - having or using great force or control <b>Weak</b> - not physically strong <b>Square</b> - a flat shape with four sides of equal length and four angles of 90° <b>Rectangle</b> - a flat shape with four 90° angles and four sides, with opposite sides of equal length <b>Triangle</b> - a flat shape with three straight sides</p> <p><b>Tier 3</b> <b>Fixing</b> - to fasten something in position so that it cannot move <b>Structure</b> - something that has been made or built from parts, especially a large building <b>Wall</b> - a vertical structure, often made of stone or brick, that divides or surrounds something <b>Roof</b> - the covering that forms the top of a building <b>Window</b> - a space usually filled with glass in the wall of a building or in a vehicle, to allow light and air in and to allow people inside the building to see out <b>Portcullis</b> - a strong gate made of bars with points at the bottom that hangs above the entrance to a castle and in the past was brought down to the ground in order to close the entrance against enemies</p>	<p><b>Tier 2</b> <b>Shape</b> - the particular physical form or appearance of something <b>Joining</b> – to fix or fasten two things together <b>Size</b> - how large or small something or someone is <b>Card</b> – a piece of stiff paper <b>Cut</b> -</p> <p><b>Tier 3</b> <b>Fixing</b> - to fasten something in position so that it cannot move <b>Hinge</b> - join two things together so that one part can swing freely <b>Movement</b> -- an act of moving <b>Handle</b> - the part by which a thing is held, carried, or controlled <b>Pivot</b> - the central point on which a mechanism turns. <b>Pull</b> - to take something out of or away from a place, especially using physical effort <b>Direction</b> - a course along which someone or something moves. <b>Balance</b> - an even distribution of weight enabling someone or something to remain upright and steady <b>Hole Punch</b> - a device for punching holes in sheets of paper <b>Paper Fastener</b> - a fastener for holding a sheet of paper in place <b>Planning</b> - a detailed idea for achieving something. <b>Label</b> - a tag to give information <b>Collage</b> - a piece of art made by sticking together different materials to a background</p>



## Vocabulary

		<p><b>Ramparts</b> - a large wall built round a town, castle, etc. to protect it</p> <p><b>Drawbridge</b> - a bridge that can be raised or brought down in order to protect a castle from attack or to allow big boats to go under it</p> <p><b>Turret</b> - a small, circular tower that is part of a castle or a large building</p> <p><b>Hinge</b> - join two things together so that one part can swing freely</p> <p><b>Cube</b> - a solid object with six square sides of equal size</p> <p><b>Cuboid</b> - a solid object with six rectangular sides</p> <p><b>Cylinder</b> - a solid or hollow tube with long straight sides and two circular ends the same size or an object shaped like this</p> <p><b>Side</b> - a flat outer surface of an object, especially one that is not the top, the bottom, the front, or the back</p> <p><b>Edge</b> - the outer or furthest point of something</p> <p><b>Smaller Than</b> - less than</p> <p><b>Symmetrical</b> - having two parts that match exactly, either when one half is like an image of the other half in a mirror</p>	<p><b>Forwards</b> - in the direction that one is facing or travelling; towards the front</p> <p><b>Backwards</b> - towards the direction that is the opposite to the one in which you are facing</p> <p><b>Lever</b> - a bar used for lifting or lower an item</p> <p><b>Slider</b> - a bar used for sliding an item</p> <p><b>Mechanism</b> - is a piece of equipment which has lots of little parts that do a certain job</p> <p><b>Rotate</b> - something that turns with a circular movement</p>
Year 2	<p><b>Designing:</b> user, list, label, drawings, ideas, choose, decide, evaluate, mock up, try out</p> <p><b>Making:</b> plan, template, fabric, cutting out, sewing, needle, thread, running stitch, adding</p> <p><b>Knowledge and understanding:</b> seam, stitch, strong, quality, features, strengthen</p>	<p><b>Tier 2</b></p> <p><b>Wheel</b> - A circular object which is part of a machine which allows it to move along the ground</p> <p><b>Shape</b> - the particular physical form or appearance of something</p> <p><b>Joining</b> - To fix or fasten two things together</p> <p><b>Lever</b> - A bar used for lifting or lower an item</p> <p><b>Size</b> - how large or small something or someone is</p> <p><b>Tier 3</b></p> <p><b>Winding</b> - to turn or cause something to turn</p> <p><b>Pulley</b> - a piece of equipment for moving heavy objects up or down, consisting of a</p>	<p><b>Tier 2</b></p> <p><b>Stitch</b> - short pieces of thread that have been sewn in a piece of cloth</p> <p><b>Pin</b> - attach or fasten with a pin or pins</p> <p><b>Joining</b> - To fix or fasten two things together</p> <p><b>Size</b> - how large or small something or someone is</p> <p><b>Design</b> - a plan or drawing produced</p> <p><b>Tier 3</b></p> <p><b>Adapt</b> - to change, or to change something, to suit different conditions or uses</p> <p><b>Evaluate</b> - to judge or calculate the quality, importance, amount or value or something</p> <p><b>Mock-up</b> - a model of a structure</p>

## Vocabulary

		<p>small wheel over which a rope or chain attached to the object can be easily raised or lowered</p> <p><b>Attaching</b> - to fasten, join, or connect something</p> <p><b>Combine</b> - exist together</p> <p><b>Vehicle</b> – a machine such as a car, train, bus that are used to carry people from one place to another</p> <p><b>Axle</b> – a rod connecting a pair of wheels</p> <p><b>Model</b> - a thing used as an example to follow or imitate</p> <p><b>Fixing</b> - to fasten something in position so that it cannot move</p> <p><b>Movement</b> – an act of moving</p> <p><b>Purpose</b> - why you do something or why something exists</p> <p><b>Function</b> - the natural purpose (of something)</p> <p><b>Hose</b> - a long plastic or rubber pipe, used to direct water onto fires, gardens, etc.</p> <p><b>Siren</b> - a device for making a loud warning noise</p> <p><b>Cab</b> - the separate front part of a large vehicle, such as a truck, bus, or train, in which the driver sits</p> <p><b>Connecting</b> - to join or be joined with something else</p> <p><b>Testing</b> - a test is a deliberate action or experiment to find out how well something works</p> <p><b>Chassis</b> - the frame of a vehicle, usually including the wheels and engine, onto which the metal covering is fixed</p> <p><b>Doweling</b> - a rod, usually made of wood, that is used to hold two parts of something together by fitting into a hole in each part</p> <p><b>Logo</b> - a design or symbol used by a company to advertise its products</p>	<p><b>Pattern</b> – a repeated design</p> <p><b>Measure</b> - to discover the exact size or amount of something</p> <p><b>Material</b> - things that are needed for a particular job</p> <p><b>Tape</b> - a flexible ruler used to measure size or distance</p> <p><b>Outline</b> - the main shape or edge of something, without any details</p> <p><b>Background</b> - the things that can be seen behind the main things or people in a picture</p> <p><b>Spacesuit</b> - a piece of clothing worn by a person who travels in space to protect the body when outside a spacecraft</p> <p><b>Astronaut</b> - a person who has been trained for travelling in space</p> <p><b>Seam</b> - a line where two things join, especially a line of sewing joining two pieces of cloth</p> <p><b>Centre</b> - the middle point or part</p> <p><b>Line</b> - a long, thin mark on the surface of something</p> <p><b>Flat</b> - level and smooth, with no curved, high, or hollow parts</p> <p><b>Symmetry</b> - the quality of having parts that match each other, especially in a way that is attractive, or similarity of shape or contents</p> <p><b>Strengthen</b> – make stronger</p>
Year 3	<p><b>Tier 2</b></p> <p><b>Quality</b> – how good or bad something is.</p> <p><b>Purpose</b> – the reason something is created.</p>	<p><b>Tier 2</b></p> <p><b>Hinge</b> – Join two things together so that one part can swing freely</p>	<p><b>Tier 2</b></p> <p>Balanced:</p> <p>Carbohydrates:</p>

## Vocabulary

**Rolling** – moving by turning over and over.  
**Stable** – an object/structure that won't give way

**Free-standing** – not attached or supported by another structure.

**Stiffen** – make or become stronger.

**Sturdy** – strongly built

**Reinforce** – strengthen or support with additional material

**Distance** – how far apart objects are.

**Wide** – a more than average width.

**Narrow** – less wide

**Deep** – far down from the top of a surface

**Shallow** – of little depth

**Component** – Parts that something is made of

**Finishing** – the last covering of varnish, polish, or paint, that is put onto something

**Decorating** – to add something to an object or place, especially in order to make it more attractive

**Constraints** – something that controls what you do by keeping you within particular limits

**Evaluate** – to judge or calculate the quality, importance, amount or value of something

**Fixing** – to fasten something in position so that it cannot move

**Lever** – a beam which turns about a point

**Attaching** – to fasten, join, or connect something

**Tier 3**

**Component** – Parts that something is made of

**Control** – to order, limit, or rule something

**Pressure** – the force you produce when you press something

**Inflate** – to make something increase in size by filling it with air

**Deflate** – If something that has air or gas inside it deflates, or is deflated, it becomes smaller because it loses the air

**Pump** – a piece of equipment that is used to cause liquid, air, or gas to move from one place to another

**Syringe** – a hollow, cylinder-shaped piece of equipment used for sucking liquid or air out of something or into something

**Tubing** – a long cylinder made from plastic, metal, rubber, or glass, especially used for moving or containing liquids or gases

**Finishing** – the last covering of varnish, polish, or paint, that is put onto something

**Decorating** – to add something to an object or place, especially in order to make it more attractive

**Constraints** – something that controls what you do by keeping you within particular limits

**Possible** – able to be done or achieved

**Impossible** – not able to be done or achieved

**Probable** – likely to be true or likely to happen

**Compressed** – something that is squashed, such as air in a tube.

**Input** – what goes into a system.

**Output** – what comes out of a system.

**Pivot** – a point about which a lever turns.

Diet:

Fats:

Function:

Healthy:

Packaging:

Proteins:

Texture:

**Tier 3**

Chop:

Design brief:

Dice:

Grate:



## Vocabulary

		<p><b>Pneumatic</b> – a system that works using gases (air).</p> <p><b>Evaluate</b> – to judge or calculate the quality, importance, amount or value of something</p>	
Year 4	<p><b>Tier 2</b></p> <p><b>Component</b> – Parts that something is made of</p> <p><b>Finishing</b> - the last covering of varnish, polish, or paint, that is put onto something</p> <p><b>Decorating</b> - to add something to an object or place, especially in order to make it more attractive</p> <p><b>Constraints</b> - something that controls what you do by keeping you within certain limits</p> <p><b>Evaluate</b> – to judge the quality of something</p> <p><b>Design</b> - a plan or drawing produced to show the look and function of an object before it is made.</p> <p><b>Mock-up</b> – a model of a structure</p> <p><b>Plan</b> – a detailed idea for achieving something.</p> <p><b>Fold</b> - bend over on itself so that one part of it covers another.</p> <p><b>Adhesive</b>- to be able to stick fast to a surface or object</p> <p><b>Joining</b> – link or connect</p> <p><b>Linkage</b> – the action of linking something.</p> <p><b>Pivot</b> -the central point on which a mechanism turns.</p> <p><b>Flexible</b> – to bend easily without breaking.</p> <p><b>Joint</b> - a point at which parts of a structure are joined.</p> <p><b>Hinge</b> - a movable joint or mechanism on which a door, gate, or lid swings as it opens and closes or which connects linked objects.</p> <p><b>Mechanism</b> - a device used to create movement in a product. ·</p> <p><b>Lever</b> - a rigid bar which moves around a pivot.</p>	<p><b>Tier 2</b></p> <p>User - a person who uses or operates something</p> <p>Template – a thin piece of material used to cut other materials accurately</p> <p>Fabric – cloth or material produced by weaving</p> <p>Strengthen - make or become stronger</p> <p>Pattern – a repeated design</p> <p><b>Tier 3</b></p> <p>Embellish – to enhance</p> <p>Applique - ornamental needlework in which pieces of fabric are sewn or stuck on to a larger piece to form a picture or pattern</p> <p>Fastening - - a clasp or zip used to fasten something and keep it shut</p> <p>Purpose - the reason for which something is done or created</p> <p>Design – a plan or drawing produced</p> <p>Criteria - a principle or standard by which something may be judged or decided</p> <p>Alternatives - one of two or more available possibilities</p> <p>Model - a thing used as an example to follow or imitate</p> <p>Specification - a detailed description of the design and materials used to make something</p> <p>Stiffening - support or strengthen (a garment or fabric), typically by adding tape or an adhesive layer</p> <p>Reinforcement - the action or process of reinforcing or strengthening</p> <p>Support - bear all or part of the weight of; hold up</p>	<p><b>Tier 2</b></p> <p><b>Join</b> - To fix or fasten two things together</p> <p><b>Tier 3</b></p> <p><b>Circuit</b> – A complete route which an electrical current can flow around</p> <p><b>Battery</b> – A small device that supplies the power for electrical items. A collection of cells.</p> <p><b>Cell</b> – A single unit of electricity</p> <p><b>Wires</b> – A long thin piece of metal that is used to carry electrical current</p> <p><b>Bulb</b> – The glass part of an electrical item that gives out light. Electricity passes through it</p> <p><b>Switch</b> – A small control used to turn an electrical device on and off</p> <p><b>Buzzer</b> - An electrical device used to make a buzzing sound</p> <p><b>Model</b> - a thing used as an example to follow or imitate</p> <p><b>Prototype</b> - a mini version or model of the final design</p> <p><b>Communicate</b> - share information</p> <p><b>Annotated Diagram</b> - a diagram that is surrounded by explanatory notes</p> <p><b>Alarm</b> - a warning of danger, usually a loud noise or flashing light</p> <p><b>Rectify Fault</b> - to correct something or make something right</p> <p><b>Connection</b> - the act of joining or being joined to something else</p> <p><b>Push-to-break</b> - a switch that does the opposite (when the button is pressed, the circuit is broken)</p> <p><b>Push-to-make</b> – a switch that allows electricity to flow between its two contacts when held in</p>

## Vocabulary

	<p><b>Slider</b> – a rigid bar which moves backwards and forwards along a straight line. Unlike a lever, a slider does not have a pivot point. ·</p>	<p>Compartment - a separate section or part of a structure or container</p>	<p><b>Reed Switch</b> - an electrical switch operated by an applied magnetic field  <b>Tilt Switch</b> – a switch that transfers a change-of-state to another device  <b>Rocker Switch</b> – a switch that can be pressed on either end like a seesaw to connect or disconnect an electrical circuit  <b>Slide Switch</b> - a mechanical switch that slides from the open (off) position to the closed (on) position  <b>Micro Switch</b> - a very sensitive electric switch that can be operated rapidly by a small movement  <b>Control</b> - to order, limit, or rule something  <b>Sensor</b> - a device that is used to record that something is present or that there are changes in something  <b>Input</b> – what goes into a system.  <b>Output</b> – what comes out of a system.</p>
Year 5	<p><b>Tier 2</b>  <b>Investigate</b> – To carry out research  <b>Texture</b> – the feel, appearance, or consistency of a surface  <b>Outcome</b>- The way things turn out.  <b>Plan</b> – a detailed idea for doing or achieving something.  <b>Structure</b> – an object constructed of several parts.  <b>Adhesives</b> – a substance used for sticking objects or materials together  <b>Pitch</b>- how high or low the musical note is.  <b>Sound</b> – vibrations that travel through the air or another medium and can be heard when they reach a person's ear.  <b>Duration</b> – the time during which something continues.  <b>Note</b> – represents the pitch or duration of a musical sound.  <b>Strengthen</b> – To make or become stronger.  <b>Reinforce</b> - strengthen or support with additional material</p>	<p><b>Tier 2</b>  <b>Axle</b> – a rod connecting a pair of wheels  <b>Model</b> - a thing used as an example to follow or imitate  <b>Fixing</b> - to fasten something in position so that it cannot move  <b>Pivot</b> – a point about which a lever turns  <b>Control</b> - to order, limit, or rule something  <b>Movement</b> – an act of moving  <b>Tier 3</b>  <b>Sequence</b> - arrange in a particular order  <b>Annotated Diagram</b> - a diagram that is surrounded by explanatory notes  <b>Prototype</b> - a mini version or model of the final design  <b>Communicate</b> - share information  <b>Shape</b> - the particular physical form or appearance of something  <b>Assemble</b> – to make something by joining separate parts  <b>Saw</b> – to cut wood or other similar material with a saw</p>	<p><b>Tier 2</b>  <b>Texture</b> - the way something feels when you touch or taste it  <b>Ingredients</b> – a food that is used with other foods in the preparation of a particular dish  <b>Mixing</b> – to (cause different substances to) combine, so that the result cannot easily be separated into its parts  <b>Hygienic</b> - clean and free from illness  <b>Tier 3</b>  <b>Shaping</b> - changing the particular physical form or appearance of something  <b>Topping</b> - a layer of food poured or spread over a base of a different type of food to add flavour  <b>Kneading</b> - to press something, especially a mixture for making bread, firmly and repeatedly with the hands and fingers  <b>Proving</b> - to show a particular result after a period of time  <b>Baking</b> - to cook inside an oven, without using added liquid or fat</p>



## Vocabulary

	<p><b>Mark Out</b> – to show the shape or position of something by drawing a line around it</p> <p><b>Cam</b> - a slider or roller attached to a rotating shaft to give a particular type of motion</p> <p><b>Mechanism</b> - is a piece of equipment which has lots of little parts that do a certain job</p> <p><b>Linear Motion</b> - is the motion that is natural to an object: moving in a straight line</p> <p><b>Rotary Motion</b> - the act of rotating as if on an axis</p> <p><b>Off-centre</b> - not quite in the centre of something</p> <p><b>Force</b> - strength or energy as an attribute of physical action or movement</p> <p><b>Framework</b> - is a structure that forms a support or frame for something</p> <p><b>Follower</b> - one in the service of another</p> <p><b>Guide</b> - show or indicate the way</p> <p><b>Offset</b> - the amount or distance by which something is out of line</p> <p><b>Shaft</b> - a long, narrow part or section forming the handle of a tool or club, the body of a spear or arrow</p>	<p><b>Grilling</b> - the surface in a cooker that can be heated to very high temperatures and under which you put food to be cooked</p> <p><b>Boiling</b> - (of a liquid) heated to the point when it starts to turn into a gas</p> <p><b>Frying</b> - to cook food in hot oil or fat</p> <p><b>Glazing</b> - to make a surface shiny by putting a liquid substance onto it and leaving it or heating it until it dries</p> <p><b>Yeast</b> - a type of fungus that is used in making alcoholic drinks such as beer and wine, and for making bread swell and become light</p> <p><b>Wheat</b> - a plant whose yellowish-brown grain is used for making flour, or the grain itself</p> <p><b>Grain</b> - a seed or seeds from a plant, especially a plant like a grass such as rice or wheat</p> <p><b>Flour</b> - powder made from grain, especially wheat, used for making bread, cakes, pasta, pastry, etc.</p> <p><b>Dough</b> - flour mixed with water and often yeast, fat, or sugar, so that it is ready for baking</p> <p><b>Crust</b> - the outside layer of a loaf of bread</p> <p><b>Rise</b> - to move upwards</p> <p><b>Doughy</b> - soft, thick, and sticky</p> <p><b>Crisp</b> - used to describe cooked foods, such as pastry and biscuits, that are well cooked so that they are just dry and hard enough</p> <p><b>Chewy</b> - (of food) needing to be crushed a lot with the teeth before it is swallowed</p> <p><b>Stretchy</b> - capable of being stretched; elastic</p> <p><b>Bacteria</b> - very small organisms that are found everywhere and are the cause of many diseases</p> <p><b>Mould</b> - a soft, green or grey growth that develops on old food</p> <p><b>Food Poisoning</b> - an illness usually caused by eating food that contains harmful bacteria</p>
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## Vocabulary

Year 6	<p><b>Tier 2</b></p> <p><b>Strengthen</b> – To make or become stronger.</p> <p><b>Reinforce</b> – To strengthen or support with additional material</p> <p><b>Diagonal</b> – A straight line joining two opposite corners of a square, rectangle, or other straight-sided shape.</p> <p><b>Stable</b> – not likely to give way or overturn.</p> <p><b>Framework</b> – an essential supporting structure of a building.</p> <p><b>Material</b> – A material is a substance or mixture of substances that constitutes an object.</p> <p><b>Rigid</b> – unable to bend or be forced out of shape.</p> <p><b>Water resistance</b> - something that will not be destroyed by exposure to liquid but that will instead repel the liquid. E.g. a water-resistant watch.</p> <p><b>Beam</b> – a long, sturdy piece of squared timber or metal used to support a building.</p> <p><b>Tension</b> – a pulling force (something stretched tight).</p> <p><b>Compression</b> – the action or state of being squished down or made smaller or more pressed together.</p> <p><b>Bending</b> – To shape or force something straight into a curve or angle.</p> <p><b>Evaluate</b> – to judge or calculate the quality, importance, amount or value of something</p>	<p><b>Tier 2</b></p> <p><b>Mechanism</b> - is a piece of equipment which has lots of little parts that do a certain job</p> <p><b>Switch</b> - a small control used to turn an electrical device on and off</p> <p><b>Control</b> - to order, limit, or rule something</p> <p><b>Movement</b> – an act of moving</p> <p><b>Finishing</b> - the last covering of varnish, polish, or paint, that is put onto something</p> <p><b>Components</b> - parts that something is made of</p> <p><b>Electricity</b> - a form of energy</p> <p><b>Tier 3</b></p> <p><b>Sequence</b> - arrange in a particular order</p> <p><b>Annotated Diagram</b> - a diagram that is surrounded by explanatory notes</p> <p><b>Circuit</b> – a complete route which an electrical current can flow around</p> <p><b>Exploded Diagrams</b> - a drawing or photograph of a complicated mechanism that shows the individual parts</p> <p><b>Improvements</b> - a thing that makes something better or is better than something else</p> <p><b>Modify</b> - make partial or minor changes to (something)</p> <p><b>Viewpoint</b> - a position giving a good view</p> <p><b>Cladding</b> - a covering or coating on a structure or material</p> <p><b>Series</b> - a number of similar or related events or things, one following another</p> <p><b>Parallel</b> - side by side and having the same distance continuously between them</p> <p><b>Motor</b> - a machine, especially one powered by electricity or internal combustion, that supplies motive power for a vehicle or for another device with moving parts</p> <p><b>Connection</b> - the act of joining or being joined to something else, or the part or process that makes this possible</p>	<p><b>Tier 2</b></p> <p><b>Finishing</b> - the last covering of varnish, polish, or paint, that is put onto something</p> <p><b>Embellish</b> – to enhance</p> <p><b>Applique</b> - ornamental needlework in which pieces of fabric are sewn or stuck on to a larger piece to form a picture or pattern</p> <p><b>Stitch - Stitch</b> – short pieces of thread that have been sewn in a piece of cloth</p> <p><b>Pattern</b> - a repeated design</p> <p><b>Seam</b> - a line where two things join, especially a line of sewing joining two pieces of cloth</p> <p><b>Cut</b> - to break the surface of something, or to divide or make something smaller, using a sharp tool</p> <p><b>Pocket</b> - a small bag for carrying things in, made of cloth and sewn into the inside or onto the outside of a piece of clothing</p> <p><b>Graphics</b> - images and designs used in books, magazines, etc.</p> <p><b>Tier 3</b></p> <p><b>Warmth</b> - a high temperature that is comfortable but not hot</p> <p><b>Appearance</b> - what something looks like</p> <p><b>Practicality</b> - quality of being suitable for a particular occasion or use</p> <p><b>Function</b> - the natural purpose (of something)</p> <p><b>Stenciling</b> - a picture made by drawing or painting through the holes in such a piece of card, etc. onto a surface</p> <p><b>Specification</b> - a detailed description of the design and materials used to make something</p> <p><b>Flow Chart</b> - a drawing that shows the stages of a process or activity from the beginning to the end using different shapes connected by lines</p> <p><b>Mood Board</b> - a board covered with pictures from magazines, pieces of material, etc. that shows the colours and styles to be used</p>
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## Vocabulary

	<p><b>Spindle</b> - a part of a machine around which something turns, or a rod onto which thread is twisted when it is spun (= made by twisting)</p> <p><b>Fan</b> - an electric device with blades that turn quickly, used to move the air around</p> <p><b>Charge</b> - an electric current flows when electric charges move through a wire</p>	<p><b>Mock Up</b> - a model of a structure</p> <p><b>User</b> - someone who uses a product</p> <p><b>Swatches</b> - a small piece of cloth used as an example of the colour and type of the cloth</p> <p><b>Tacking</b> - long, loose stitches that are used to hold two pieces of cloth together temporarily before they are sewn together in a neater and permanent way</p> <p><b>Hem</b> - the edge of a piece of cloth, such as the bottom edge of a skirt or dress, that is folded over and sewn</p> <p><b>Logo</b> - a design or symbol used by a company to advertise its products</p> <p><b>Motif</b> - a pattern or design</p> <p><b>Lettering</b> - writing in a particular colour, style, etc</p> <p><b>Tassels</b> - a group of short threads or ropes held together at one end, used as a hanging decoration</p> <p><b>Sleeves</b> - the part of a piece of clothing that covers some or all of the arm</p> <p><b>Vest</b> - a shirt without sleeves, usually made out of cotton, that is worn in the summer or for sport</p>
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